Geevarghese Philip 1, Varun Rajan 1, Saket Saurabh $^{2,3},$ and Prafullkumar Tale 3

May 27, 2019

¹ Chennai Mathematical Institute, Chennai, India,

² University of Bergen, Bergen, Norway

³ The Institute of Mathematical Sciences, HBNI, Chennai, India

The Problem

FEEDBACK VERTEX SET(FVS) Parameter: k Input: A graph G = (V, E), and an integer k Question: Does there exist a set $S \subseteq V$ of at most k vertices of G such that the subgraph $G[V \setminus S]$ contains no cycle? SUBSET-FVS Parameter: kInput: A graph G = (V, E), a set of terminal vertices $T \subseteq V$, and an integer kQuestion: Does there exist a set $S \subseteq V$ of at most k vertices of G such that the subgraph $G[V \setminus S]$ contains no T-cycle? SUBSET-FVS Parameter: kInput: A graph G = (V, E), a set of terminal vertices $T \subseteq V$, and an integer kQuestion: Does there exist a set $S \subseteq V$ of at most k vertices of G such that the subgraph $G[V \setminus S]$ contains no T-cycle?

T-cycle is a cycle which contains at least one vertex from T.

Subset Feedback Vertex Set in General Graphs

Subset Feedback Vertex Set in General Graphs

2000 Even et al. [3] introduced the problem.

-- Generalizes problems like $\rm FVS,~VC$, and $\rm Multiway~Cut.$

- $--\,$ Generalizes problems like $\rm FVS, \ VC$, and $\rm Multiway \ Cut.$
- 2011 Cygan et al. [2] and Kawarabayashi and Kobayashi [6] independently proved that the problem is $FPT(2^{\mathcal{O}(k \log k)})$.

- $--\,$ Generalizes problems like $\rm FVS, \ VC$, and $\rm Multiway \ Cut.$
- 2011 Cygan et al. [2] and Kawarabayashi and Kobayashi [6] independently proved that the problem is $FPT(2^{\mathcal{O}(k \log k)})$.
- 2011 Fomin et al. [4]: No $2^{o(k)}$ algorithm under the ETH.

- $--\,$ Generalizes problems like $\rm FVS, \ VC$, and $\rm Multiway \ Cut.$
- 2011 Cygan et al. [2] and Kawarabayashi and Kobayashi [6] independently proved that the problem is $FPT(2^{\mathcal{O}(k \log k)})$.
- 2011 Fomin et al. [4]: No $2^{o(k)}$ algorithm under the ETH.
- 2014 Wahlström [9] gave algorithm running in time $2^{\mathcal{O}(k)} \cdot n^{\mathcal{O}(1)}$.

- -- Generalizes problems like $\rm FVS,~VC$, and $\rm Multiway~Cut.$
- 2011 Cygan et al. [2] and Kawarabayashi and Kobayashi [6] independently proved that the problem is $FPT(2^{\mathcal{O}(k \log k)})$.
- 2011 Fomin et al. [4]: No $2^{o(k)}$ algorithm under the ETH.
- 2014 Wahlström [9] gave algorithm running in time $2^{\mathcal{O}(k)} \cdot n^{\mathcal{O}(1)}$.
- 2015 Lokshtanov et al. [7] presented a different FPT algorithm which has linear dependence on the input size.

- $--\,$ Generalizes problems like $\rm FVS, \ VC$, and $\rm Multiway \ Cut.$
- 2011 Cygan et al. [2] and Kawarabayashi and Kobayashi [6] independently proved that the problem is $FPT(2^{\mathcal{O}(k \log k)})$.
- 2011 Fomin et al. [4]: No $2^{o(k)}$ algorithm under the ETH.
- 2014 Wahlström [9] gave algorithm running in time $2^{\mathcal{O}(k)} \cdot n^{\mathcal{O}(1)}$.
- 2015 Lokshtanov et al. [7] presented a different FPT algorithm which has linear dependence on the input size.

2016 Hols and Kratsch [5] obtained a randomized polynomial kernel with $\mathcal{O}(k^9)$ vertices.

 A graph is *chordal* if it does not contain induced cycles of length four or larger.

- A graph is *chordal* if it does not contain induced cycles of length four or larger.
- A graph is called *split graph* if its vertex set can be partitioned into a clique and an independent set.

- A graph is *chordal* if it does not contain induced cycles of length four or larger.
- A graph is called *split graph* if its vertex set can be partitioned into a clique and an independent set.
- Every split graph is chordal.

- A graph is *chordal* if it does not contain induced cycles of length four or larger.
- A graph is called *split graph* if its vertex set can be partitioned into a clique and an independent set.
- Every split graph is chordal.

SUBSET-FVS ON CHORDAL GRAPHS **Parameter:** k **Input:** A chordal graph G = (V, E), a set of *terminal vertices* $T \subseteq V$, and an integer k **Question:** Does there exist a set $S \subseteq V$ of at most k vertices of G such that the subgraph $G[V \setminus S]$ contains no T-cycle?

- A graph is *chordal* if it does not contain induced cycles of length four or larger.
- A graph is called *split graph* if its vertex set can be partitioned into a clique and an independent set.
- Every split graph is chordal.

SUBSET-FVS ON CHORDAL GRAPHS **Parameter:** k **Input:** A chordal graph G = (V, E), a set of *terminal vertices* $T \subseteq V$, and an integer k **Question:** Does there exist a set $S \subseteq V$ of at most k vertices of G such that the subgraph $G[V \setminus S]$ contains no T-cycle?

The problem is NP-Complete even on split graphs [4].

To intersect every T-cycle in a *chordal* graph it is sufficient and necessary to intersect all T-triangles in the graph.

To intersect every T-cycle in a *chordal* graph it is sufficient and necessary to intersect all T-triangles in the graph.

SUBSET-FVS IN CHORDAL to 3-HITTING SET. (Parameter Preserving Reduction)

- 3-HITTING SET has a polynomial kernel of size $\mathcal{O}(k^3)$ [1]
- \Rightarrow Polynomial compression of size $\mathcal{O}(k^3)$
 - We improve it to $\mathcal{O}(k^2)$ kernel for split graphs.
 - 3-HITTING SET is FPT (running time 2.076^k · $n^{\mathcal{O}(1)}$ [8])
- \Rightarrow FPT algorithm running in time 2.076^k \cdot $n^{\mathcal{O}(1)}$
- We improve it to $2^k \cdot \mathcal{O}(n+m)$ for chordal graphs.

- 3-HITTING SET has a polynomial kernel of size $\mathcal{O}(k^3)$ [1]
- \Rightarrow Polynomial compression of size $\mathcal{O}(k^3)$
 - We improve it to $\mathcal{O}(k^2)$ kernel for split graphs.
 - 3-HITTING SET is FPT (running time 2.076^k $\cdot n^{\mathcal{O}(1)}$ [8])
- \Rightarrow FPT algorithm running in time 2.076^k \cdot $n^{\mathcal{O}(1)}$
- We improve it to $2^k \cdot \mathcal{O}(n+m)$ for chordal graphs.

- 3-HITTING SET has a polynomial kernel of size $\mathcal{O}(k^3)$ [1]
- \Rightarrow Polynomial compression of size $\mathcal{O}(k^3)$
 - We improve it to $\mathcal{O}(k^2)$ kernel for split graphs.
 - 3-HITTING SET is FPT (running time 2.076^k $\cdot n^{\mathcal{O}(1)}$ [8])
- \Rightarrow FPT algorithm running in time 2.076^k $\cdot n^{\mathcal{O}(1)}$
 - We improve it to $2^k \cdot \mathcal{O}(n+m)$ for chordal graphs.

- 3-HITTING SET has a polynomial kernel of size $\mathcal{O}(k^3)$ [1]
- \Rightarrow Polynomial compression of size $\mathcal{O}(k^3)$
 - We improve it to $\mathcal{O}(k^2)$ kernel for split graphs.
 - 3-HITTING SET is FPT (running time 2.076^k $\cdot n^{\mathcal{O}(1)}$ [8])
- \Rightarrow FPT algorithm running in time 2.076^k $\cdot n^{\mathcal{O}(1)}$
 - We improve it to $2^k \cdot \mathcal{O}(n+m)$ for chordal graphs.

Theorem

SUBSET-FVS IN SPLIT admits a kernel with $O(k^2)$ vertices and $O(k^2)$ edges.

No polynomial kernel of size $\mathcal{O}(k^{2-\epsilon})$ bits, unless NP \subseteq coNP/*poly*.

Theorem

SUBSET-FVS IN CHORDAL admits an FPT algorithm with running time $\mathcal{O}(2^k(n+m))$.

No 2^{o(k)} algorithm under ETH [4].

Theorem

SUBSET-FVS IN SPLIT admits a kernel with $\mathcal{O}(k^2)$ vertices and $\mathcal{O}(k^2)$ edges.

No polynomial kernel of size $\mathcal{O}(k^{2-\epsilon})$ bits, unless NP \subseteq coNP/poly.

Theorem

SUBSET-FVS IN CHORDAL admits an FPT algorithm with running time $\mathcal{O}(2^k(n+m))$.

No $2^{o(k)}$ algorithm under ETH [4].

Kernel : Overview

Step 1: Reduce the input to an instance (G; T; k) where the terminal set T is exactly the independent set I

Step 2: If $v \in K$ has at least k + 1 neighbours in I then either include v in a solution or delete an edge incident with v; Each $v \in K$ has at most k neighbours in I.

Step 3: Bound the number of vertices in K by 10k; An instance with $O(k^2)$ vertices in I.

- Step 1: Reduce the input to an instance (G; T; k) where the terminal set T is exactly the independent set I
- Step 2: If v ∈ K has at least k + 1 neighbours in l then either include v in a solution or delete an edge incident with v; Each v ∈ K has at most k neighbours in l.
- Step 3: Bound the number of vertices in K by 10k; An instance with $O(k^2)$ vertices in I.

- Step 1: Reduce the input to an instance (G; T; k) where the terminal set T is exactly the independent set I
- Step 2: If $v \in K$ has at least k + 1 neighbours in I then either include v in a solution or delete an edge incident with v;

Each $v \in K$ has at most k neighbours in I.

Step 3: Bound the number of vertices in K by 10k; An instance with $O(k^2)$ vertices in I.

- Step 1: Reduce the input to an instance (G; T; k) where the terminal set T is exactly the independent set I
- Step 2: If $v \in K$ has at least k + 1 neighbours in I then either include v in a solution or delete an edge incident with v; Each $v \in K$ has at most k neighbours in I.
- Step 3: Bound the number of vertices in K by 10k; An instance with $O(k^2)$ vertices in I.

- Step 1: Reduce the input to an instance (G; T; k) where the terminal set T is exactly the independent set I
- Step 2: If $v \in K$ has at least k + 1 neighbours in I then either include v in a solution or delete an edge incident with v; Each $v \in K$ has at most k neighbours in I.
- Step 3: Bound the number of vertices in K by 10k; An instance with $O(k^2)$ vertices in I.

- Step 1: Reduce the input to an instance (G; T; k) where the terminal set T is exactly the independent set I
- Step 2: If $v \in K$ has at least k + 1 neighbours in I then either include v in a solution or delete an edge incident with v; Each $v \in K$ has at most k neighbours in I.
- Step 3: Bound the number of vertices in K by 10k; An instance with $\mathcal{O}(k^2)$ vertices in I.

Kernel : Step 1

Simple Reduction Rules

Simple Reduction Rules

- Delete isolated vertices.
- Delete isolated vertices.
- Delete a *non-terminal* vertex which is *not* adjacent to a terminal vertex.

- Delete isolated vertices.
- Delete a *non-terminal* vertex which is *not* adjacent to a terminal vertex.
- Delete a cut edge.

- Delete isolated vertices.
- Delete a *non-terminal* vertex which is *not* adjacent to a terminal vertex.
- Delete a cut edge.
- If there is a terminal vertex t on the clique side and clique side is $\geq k + 3$ then include t in solution.

- 1. Each vertex in G has degree at least two.
- 2. Every vertex in G is part of some T-triangle.
- 3. Let (K, I) be the split partition of G. Then T = I and every vertex in K has a neighbour in I.

- 1. Each vertex in G has degree at least two.
- 2. Every vertex in G is part of some T-triangle.
- 3. Let (K, I) be the split partition of G. Then T = I and every vertex in K has a neighbour in I.

It is enough to bound

- the number of adjacent vertices in independent set for each vertex in clique-side, and
- the size of clique-side.

Kernel : Step 2 (Reducing neighbours in Ind-Set side)

For a vertex $v \in K$ on the clique side define

- First Nbrs: the set of neighbours on the independent side *I*. $N_1(v) = N(v) \cap I$
- Second Nbrs: the second neighbourhood "going via *I*". $N_2(v) = N(N_1(v)) \setminus \{v\}.$



Bipartite graph (B(v)) corresponding to vertex $v \in K$: Graph obtained from $G[N_1(v) \cup N_2(v)]$ by deleting every edge with both its endvertices in $N_2(v)$.



B(v)

- if $\ell \ge k + 1$ then include v in solution and delete it.

- if $\ell \ge k + 1$ then include v in solution and delete it.
- if $\ell \leq k$ then delete a particular edge incident on v

- if $\ell \ge k + 1$ then include v in solution and delete it.
- if $\ell \leq k$ then delete a particular edge incident on v



- Too many vertex disjoint triangles intersecting at v.
- Matching edges are enough to store information regarding *T*-cycles using *vw*.

Reduction Rule

If there is a vertex v on the clique side K of graph G s.t. the bipartite graph B(v) has a matching of size at least k + 1 then include vertex v in solution.

Reduction Rule

If there is a vertex v on the clique side K of graph G s.t. the bipartite graph B(v) has a matching of size at least k + 1 then include vertex v in solution.

At least k + 1 many *T*-triangles which intersect only at v

Reduction Rule

If there is a vertex v on the clique side K of graph G s.t. the bipartite graph B(v) has a matching of size at least k + 1 then include vertex v in solution.

At least k + 1 many *T*-triangles which intersect only at v

We need Expansion Lemma to handle second case.

Expansion Lemma and its Matching version

t-expansion

G(P, Q) – a bipartite graph; t – a positive integer

A set of edges $M \subseteq E(G)$ is called a *t*-expansion of X into Y if

t-expansion

G(P, Q) – a bipartite graph; t – a positive integer

A set of edges $M \subseteq E(G)$ is called a *t*-expansion of X into Y if

- every vertex of X is incident with exactly t edges of M, and
- the number of vertices in Y which are incident with at least one edge in M is exactly t|P|.

t-expansion

G(P, Q) – a bipartite graph; t – a positive integer

A set of edges $M \subseteq E(G)$ is called a *t*-expansion of X into Y if

- every vertex of X is incident with exactly t edges of M, and
- the number of vertices in Y which are incident with at least one edge in M is exactly t|P|.



G(P, Q) – a bipartite graph; t – a positive integer s.t.

- G(P, Q) a bipartite graph; t a positive integer s.t.
 - $-|Q| \ge t|P|$
 - there are no isolated vertices in Q.

- G(P, Q) a bipartite graph; t a positive integer s.t.
 - $-|Q| \ge t|P|$
 - there are no isolated vertices in Q.

Then there exist nonempty sets $X \subseteq P$ and $Y \subseteq Q$ s.t.

- X has a *t*-expansion into Y, and
- no vertex in Y has a neighbour outside X.



- -X has a *t*-expansion into *Y*, and
- no vertex in Y has a neighbour outside X.



- X has a *t*-expansion into Y, and
- no vertex in Y has a neighbour outside X.
- X and Y can be found in poly-time.

G(P, Q) – a bipartite graph; t – a positive integer; ℓ – the size of a maximum matching in G s.t.

G(P, Q) – a bipartite graph; t – a positive integer; ℓ – the size of a maximum matching in G s.t.

 $-|Q| \ge t\ell$

- there are no isolated vertices in Q.

G(P, Q) – a bipartite graph; t – a positive integer; ℓ – the size of a maximum matching in G s.t.

- $-|Q| \ge t\ell$
- there are no isolated vertices in Q.

Then there exist nonempty sets $X \subseteq P$ and $Y \subseteq Q$ s.t.

- X has a *t*-expansion into Y, and
- no vertex in Y has a neighbour outside X.

G(P, Q) – a bipartite graph; t – a positive integer; ℓ – the size of a maximum matching in G s.t.

- $|Q| \ge t\ell$
- there are no isolated vertices in Q.

Then there exist nonempty sets $X \subseteq P$ and $Y \subseteq Q$ s.t.

- X has a *t*-expansion into Y, and
- no vertex in Y has a neighbour outside X.
- X and Y can be found in poly-time.

Additional Property of X, Y

If there exists X, Y then we can find sets X', Y' s.t.

Additional Property of X, Y

If there exists X, Y then we can find sets X', Y' s.t.

- X' has a *t*-expansion into Y',
- no vertex in Y' has a neighbour outside X', and
- − ∃ a vertex $w \in Y'$ s.t. edges in *t*-expansion **do not** saturate *w*.

Additional Property of X, Y

If there exists X, Y then we can find sets X', Y' s.t.

- X' has a *t*-expansion into Y',
- no vertex in Y' has a neighbour outside X', and
- − ∃ a vertex $w \in Y'$ s.t. edges in *t*-expansion **do not** saturate *w*.



 $v \in K$ on the clique side of G s.t.

- $v \in K$ on the clique side of G s.t.
 - has more than k neighbours in the independent side I
 - the size of maximum matching in B(v) is at most k

 $v \in K$ on the clique side of G s.t.

- has more than k neighbours in the independent side I
- the size of maximum matching in B(v) is at most k

Then we can find X, Y and $w \in Y$ s.t.

 $v \in K$ on the clique side of G s.t.

- has more than k neighbours in the independent side I
- the size of maximum matching in B(v) is at most k

Then we can find X, Y and $w \in Y$ s.t.

- there is a matching M between X and Y saturating X
- M does not saturate w, and
- $N_G(Y) = X \cup \{v\}.$






Case (A): Solution picks v.

All *T*-cycles containing edge *vw* are killed.



Case (B): Solution does not pick v and pick all vertices in X.

All *T*-cycles containing edge *vw* are killed.



Case (C): Solution does not pick v and pick vertices in $X \cup Y$.



Case (C): Solution does not pick v and pick vertices in $X \cup Y$. By Expansion Lemma, Y is adjacent with only $X \cup \{v\}$.



Case (C): Solution does not pick v and pick vertices in $X \cup Y$. By Expansion Lemma, Y is adjacent with only $X \cup \{v\}$. Modify solution: Remove Y; Add remaining vertices in X.

Kernel : Step 3 (Bounding the Size of the Clique Side)

– A simple 3-factor approximation algorithm to compute $\tilde{\boldsymbol{S}}$

- A simple 3-factor approximation algorithm to compute $\tilde{\boldsymbol{S}}$
- If $|\tilde{S}| > 3k$ then return $I_{
 m NO}$.

- A simple 3-factor approximation algorithm to compute \tilde{S}
- If $|\tilde{S}| > 3k$ then return $I_{\rm NO}$.



- A simple 3-factor approximation algorithm to compute \tilde{S}
- If $|\tilde{S}| > 3k$ then return $I_{\rm NO}$.



- $K_{\tilde{S}}$: set of clique-side vertices included in \tilde{S} . $K_{\tilde{S}} = K \cap \tilde{S}$.

- A simple 3-factor approximation algorithm to compute \tilde{S}
- If $|\tilde{S}| > 3k$ then return $I_{\rm NO}$.



- $K_{\tilde{S}}$: set of clique-side vertices included in \tilde{S} . $K_{\tilde{S}} = K \cap \tilde{S}$.

- $I_{\tilde{S}}$: set of independent-side vertices included in \tilde{S} . $I_{\tilde{S}} = I \cap \tilde{S}$.





- K_0 : set of clique-side vertices not in \tilde{S} whose neighbourhoods in the independent-side I are all contained in $I_{\tilde{S}}$. $K_0 = \{ u \in (K \setminus K_{\tilde{S}}) ; N(u) \cap I \subseteq I_{\tilde{S}} \};$
- I_0 : set of independent-side vertices not in \tilde{S} whose neighbourhoods are all contained in $K_{\tilde{S}}$. $I_0 = \{v \in I \setminus I_{\tilde{S}}; N(v) \subseteq K_{\tilde{S}}\}$





- K_1 : Remaining vertices in K. $K_1 = K \setminus (K_{\tilde{S}} \cup K_0).$
- I_1 : Remaining vertices in *I*. $I_1 = I \setminus (I_{\tilde{S}} \cup I_0).$





$$-|K_{\tilde{S}}| \leq 2k$$
 and $|I_{\tilde{S}}| \leq k$.



- $|K_{\widetilde{S}}| \leq 2k \text{ and } |I_{\widetilde{S}}| \leq k.$
- Each vertex in K_1 has (i) no neighbour in I_0 and (ii) at least one neighbour in I_1 .





- Each vertex in I_1 has exactly one neighbour in K_1 .



- Each vertex in I_1 has exactly one neighbour in K_1 .
- The bipartite graph obtained from $G[K_1 \cup I_1]$ by deleting all the edges in $G[K_1]$ is a forest where each connected component is a star.



We bound

- K_0 using 2-expansion on graph across K_0 and $I_{\tilde{5}}$.
- K_1 using 2-expansion on graph across K_1 and \tilde{S}

Bounding $|K_0|$





2-expansion across $I_{\tilde{S}}$ and K_0 .

Bounding $|K_0|$





2-expansion across $I_{\tilde{S}}$ and K_0 .

Solution intersects *T*-triangles in $X \cup Y$.

Bounding $|K_0|$



2-expansion across $I_{\tilde{S}}$ and K_0 .

Solution intersects *T*-triangles in $X \cup Y$.

Since K_0 (and hence Y) interact with only $I_{\tilde{S}}$ (and hence only X), it is safe to pick all vertices in X to kill T-triangles in $X \cup Y$.

Bounding $|K_1|$



Construct auxilary bipartite graphs B across \tilde{S} and K_1 .





2-Expansion across \tilde{S} and K.



2-Expansion across \tilde{S} and K.

Shaded regions in \tilde{S} and K_1 represent sets X, Y, respectively.



Each vertex $x_i \in (X \cap K_{\tilde{S}})$ is a part of *T*-triangle with an edge in *M*.



Each vertex $x_j \in (X \cap I_{\tilde{S}})$ is part of *T*-triangle with two edges in *M*.



We get |X| many pairwise vertex-disjoint T-triangles.



We get |X| many pairwise vertex-disjoint *T*-triangles.

Let S be an optimum solution. We modify this to exclude all vertices in Y.

Theorem

SUBSET-FVS IN SPLIT admits a kernel with $O(k^2)$ vertices and $O(k^2)$ edges.

Theorem

SUBSET-FVS IN SPLIT admits a kernel with $\mathcal{O}(k^2)$ vertices and $\mathcal{O}(k^2)$ edges.

- Step 1 ensures
 - No isolated vertex in G.
 - Every vertex in I is adjacent with some vertex in K
Theorem

SUBSET-FVS IN SPLIT admits a kernel with $\mathcal{O}(k^2)$ vertices and $\mathcal{O}(k^2)$ edges.

- Step 1 ensures
 - No isolated vertex in G.
 - Every vertex in I is adjacent with some vertex in K
- Step 2 ensures that any vertex in K is adjacent with at most k + 1 vertices in I.

Theorem

SUBSET-FVS IN SPLIT admits a kernel with $\mathcal{O}(k^2)$ vertices and $\mathcal{O}(k^2)$ edges.

- Step 1 ensures
 - No isolated vertex in G.
 - Every vertex in I is adjacent with some vertex in K
- Step 2 ensures that any vertex in K is adjacent with at most k + 1 vertices in I.
- Step 3 ensures that size of K is at most 10k.
- \Rightarrow Size bound.

Theorem

SUBSET-FVS IN SPLIT admits a kernel with $\mathcal{O}(k^2)$ vertices and $\mathcal{O}(k^2)$ edges.

- Step 1 ensures
 - No isolated vertex in G.
 - Every vertex in I is adjacent with some vertex in K
- Step 2 ensures that any vertex in K is adjacent with at most k + 1 vertices in I.
- Step 3 ensures that size of K is at most 10k.
- \Rightarrow Size bound.
 - We only use expansion lemma which can be applied in poly-time.

- A kernel of size $\mathcal{O}(k^2)$ with $\mathcal{O}(k)$ and $\mathcal{O}(k^2)$ vertices on the clique and independent set sides respectively.

- A kernel of size $\mathcal{O}(k^2)$ with $\mathcal{O}(k)$ and $\mathcal{O}(k^2)$ vertices on the clique and independent set sides respectively.
- Though size of kernel is optimum, can we bound the number of vertices on the independent side by $\mathcal{O}(k^{2-\epsilon})$?

- A kernel of size $\mathcal{O}(k^2)$ with $\mathcal{O}(k)$ and $\mathcal{O}(k^2)$ vertices on the clique and independent set sides respectively.
- Though size of kernel is optimum, can we bound the number of vertices on the independent side by $O(k^{2-\epsilon})$?
- Can we obtain quadratic kernel for chordal graphs?

- A kernel of size $\mathcal{O}(k^2)$ with $\mathcal{O}(k)$ and $\mathcal{O}(k^2)$ vertices on the clique and independent set sides respectively.
- Though size of kernel is optimum, can we bound the number of vertices on the independent side by $\mathcal{O}(k^{2-\epsilon})$?
- Can we obtain quadratic kernel for chordal graphs?
- An algorithm running in $\mathcal{O}^*(2^k)$ to solve SUBSET FVS IN CHORDAL.

- A kernel of size $\mathcal{O}(k^2)$ with $\mathcal{O}(k)$ and $\mathcal{O}(k^2)$ vertices on the clique and independent set sides respectively.
- Though size of kernel is optimum, can we bound the number of vertices on the independent side by $\mathcal{O}(k^{2-\epsilon})$?
- Can we obtain quadratic kernel for chordal graphs?
- An algorithm running in $\mathcal{O}^*(2^k)$ to solve SUBSET FVS IN CHORDAL.
- Under ETH, sub-exponential FPT algorithms for this problem are ruled out. Is it possible to obtain an algorithm with a smaller base in the running time?

- A kernel of size $\mathcal{O}(k^2)$ with $\mathcal{O}(k)$ and $\mathcal{O}(k^2)$ vertices on the clique and independent set sides respectively.
- Though size of kernel is optimum, can we bound the number of vertices on the independent side by $\mathcal{O}(k^{2-\epsilon})$?
- Can we obtain quadratic kernel for chordal graphs?
- An algorithm running in $\mathcal{O}^*(2^k)$ to solve SUBSET FVS IN CHORDAL.
- Under ETH, sub-exponential FPT algorithms for this problem are ruled out. Is it possible to obtain an algorithm with a smaller base in the running time?
- Interesting to investigate other implicit hitting set problems from graph theory and obtain better kernel and FPT results than the ones guaranteed by HITTING SET.

Thank you!

References i

- Faisal N. Abu-Khzam.
 - **A** kernelization algorithm for d-hitting set. *J. Comput. Syst. Sci.*, 76(7):524–531, 2010.
 - 5. comput. 593t. 5cl., 10(1).524 551, 2010.
- Marek Cygan, Marcin Pilipczuk, Michał Pilipczuk, and Jakub Onufry Wojtaszczyk.

Subset feedback vertex set is fixed-parameter tractable. *SIAM Journal on Discrete Mathematics*, 27(1):290–309, 2013.

Guy Even, Joseph Naor, and Leonid Zosin.
An 8-approximation algorithm for the subset feedback vertex set problem.

SIAM Journal on Computing, 30(4):1231–1252, 2000.

References ii

Fedor V Fomin, Pinar Heggernes, Dieter Kratsch, Charis Papadopoulos, and Yngve Villanger.
Enumerating minimal subset feedback vertex sets.
Algorithmica, 69(1):216–231, 2014.

Eva-Maria C Hols and Stefan Kratsch.

A randomized polynomial kernel for subset feedback vertex set.

Theory of Computing Systems, 62(1):63–92, 2018.

References iii

 Ken-ichi Kawarabayashi and Yusuke Kobayashi.
Fixed-parameter tractability for the subset feedback set problem and the s-cycle packing problem.
Journal of Combinatorial Theory, Series B, 102(4):1020–1034, 2012.

Daniel Lokshtanov, MS Ramanujan, and Saket Saurabh. Linear time parameterized algorithms for subset feedback vertex set.

ACM Transactions on Algorithms (TALG), 14(1):7, 2018.

References iv

Magnus Wahlström.

Algorithms, measures and upper bounds for satisfiability and related problems.

PhD thesis, Department of Computer and Information Science, Linköpings universitet, 2007.

Magnus Wahlström.

Half-integrality, LP-branching and FPT algorithms.

In Proceedings of the twenty-fifth annual ACM-SIAM symposium on Discrete algorithms, pages 1762–1781. SIAM, 2014.